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Maple 9 (IBM INTEL LINUX)
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Type ? for help.
> interface(screenwidth=120);
> with(LinearAlgebra):
> # Construction de l'exemple: on veut une reponse de ce type:
> f:=(i,j)->if(i=j-1) then 1 else 0 fi;
> f := proc(i, j) option operator, arrow; if i = j - 1 then 1 else 0 end if end proc

> J:=Matrix(8,8,f);#forme classique d'ordre 8.
      [0  1  0  0  0  0  0  0]
      [0  0  1  0  0  0  0  0]
      [0  0  0  1  0  0  0  0]
      [0  0  0  0  1  0  0  0]
      [0  0  0  0  0  1  0  0]
      [0  0  0  0  0  0  1  0]
      [0  0  0  0  0  0  0  1]
      [0  0  0  0  0  0  0  0]

> J[3,4]:=0;J[6,7]:=0;J:#2 blocs d'ordre 3 et un d'ordre 2.
      [0  1  0  0  0  0  0  0]
      [0  0  1  0  0  0  0  0]
      [0  0  0  0  0  0  0  0]
      [0  0  0  0  1  0  0  0]
      [0  0  0  0  0  1  0  0]
      [0  0  0  0  0  0  1  0]
      [0  0  0  0  0  0  0  1]
      [0  0  0  0  0  0  0  0]

> #On veut faire un changement de base simple. Ex det=1 pour garder des coeffs entiers.
> #on cree une transvection:
> f:=(i,j)->if(i=j) then 1 else 0 fi;
> f := proc(i, j) option operator, arrow; if i = j then 1 else 0 end if end proc

> T:=proc(i,j,a)
> A:=Matrix(8,8,f):A[i,j]:=a;A;
> end proc;
      T := proc(i, j, a) local A; A := Matrix(8, 8, f); A[i, j] := a; A end proc

> B:=Matrix(8,8,b);
      [b(1, 1)  b(1, 2)  b(1, 3)  b(1, 4)  b(1, 5)  b(1, 6)  b(1, 7)  b(1, 8)]
      [b(2, 1)  b(2, 2)  b(2, 3)  b(2, 4)  b(2, 5)  b(2, 6)  b(2, 7)  b(2, 8)]
      [b(3, 1)  b(3, 2)  b(3, 3)  b(3, 4)  b(3, 5)  b(3, 6)  b(3, 7)  b(3, 8)]
      [b(4, 1)  b(4, 2)  b(4, 3)  b(4, 4)  b(4, 5)  b(4, 6)  b(4, 7)  b(4, 8)]
      [b(5, 1)  b(5, 2)  b(5, 3)  b(5, 4)  b(5, 5)  b(5, 6)  b(5, 7)  b(5, 8)]
      [b(6, 1)  b(6, 2)  b(6, 3)  b(6, 4)  b(6, 5)  b(6, 6)  b(6, 7)  b(6, 8)]
      [b(7, 1)  b(7, 2)  b(7, 3)  b(7, 4)  b(7, 5)  b(7, 6)  b(7, 7)  b(7, 8)]
      [b(8, 1)  b(8, 2)  b(8, 3)  b(8, 4)  b(8, 5)  b(8, 6)  b(8, 7)  b(8, 8)]

> # faire Li<-Li+aLj c'est multiplier a gauche par T(i,j,a).
> # Par exemple L3<- L3+aL2 c'est multiplier a GAUCHE par: T(3,2,a);
> T(3,2,a);B;
      [b(1, 1), b(1, 2), b(1, 3), b(1, 4), b(1, 5), b(1, 6), b(1, 7), b(1, 8)]
      [b(2, 1), b(2, 2), b(2, 3), b(2, 4), b(2, 5), b(2, 6), b(2, 7), b(2, 8)]
      [a b(2, 1) + b(3, 1), a b(2, 2) + b(3, 2), a b(2, 3) + b(3, 3), a b(2, 4) + b(3, 4), a b(2, 5) + b(3, 5),
      a b(2, 6) + b(3, 6), a b(2, 7) + b(3, 7), a b(2, 8) + b(3, 8)]
      [b(4, 1), b(4, 2), b(4, 3), b(4, 4), b(4, 5), b(4, 6), b(4, 7), b(4, 8)]
      [b(5, 1), b(5, 2), b(5, 3), b(5, 4), b(5, 5), b(5, 6), b(5, 7), b(5, 8)]
      [b(6, 1), b(6, 2), b(6, 3), b(6, 4), b(6, 5), b(6, 6), b(6, 7), b(6, 8)]
      [b(7, 1), b(7, 2), b(7, 3), b(7, 4), b(7, 5), b(7, 6), b(7, 7), b(7, 8)]
      [b(8, 1), b(8, 2), b(8, 3), b(8, 4), b(8, 5), b(8, 6), b(8, 7), b(8, 8)]

> #En revanche: C2<-C2+aC3 c'est multiplier a DROITE par T(3,2,a)
> B.T(3,2,a);
      [b(1, 1)  b(1, 2) + b(1, 3) a  b(1, 3)  b(1, 4)  b(1, 5)  b(1, 6)  b(1, 7)  b(1, 8)]
      [b(2, 1)  b(2, 2) + a b(2, 3)  b(2, 3)  b(2, 4)  b(2, 5)  b(2, 6)  b(2, 7)  b(2, 8)]
      [b(3, 1)  b(3, 2) + b(3, 3) a  b(3, 3)  b(3, 4)  b(3, 5)  b(3, 6)  b(3, 7)  b(3, 8)]

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      [b(4, 1)  b(4, 2) + b(4, 3) a  b(4, 3)  b(4, 4)  b(4, 5)  b(4, 6)  b(4, 7)  b(4, 8)]
      [b(5, 1)  b(5, 2) + b(5, 3) a  b(5, 3)  b(5, 4)  b(5, 5)  b(5, 6)  b(5, 7)  b(5, 8)]
      [b(6, 1)  b(6, 2) + b(6, 3) a  b(6, 3)  b(6, 4)  b(6, 5)  b(6, 6)  b(6, 7)  b(6, 8)]
      [b(7, 1)  b(7, 2) + b(7, 3) a  b(7, 3)  b(7, 4)  b(7, 5)  b(7, 6)  b(7, 7)  b(7, 8)]
      [b(8, 1)  b(8, 2) + b(8, 3) a  b(8, 3)  b(8, 4)  b(8, 5)  b(8, 6)  b(8, 7)  b(8, 8)]

> # Remarquer que l'inverse de T(i,j,a) est T(i,j,-a)
> T(3,2,a)^(-1);
      [1  0  0  0  0  0  0  0]
      [0  1  0  0  0  0  0  0]
      [0  -a  1  0  0  0  0  0]
      [0  0  0  1  0  0  0  0]
      [0  0  0  0  1  0  0  0]
      [0  0  0  0  0  1  0  0]
      [0  0  0  0  0  0  1  0]
      [0  0  0  0  0  0  0  1]

> # Donc conjuguer par T(i,j,a) c'est faire:
> # Li <- Li+aLj et Cj <- Cj-aCi
> P:=T(6,7,2).T(4,5,1).T(3,2,2).T(1,2,1);
> P.P^(-1);
      [1  1  0  0  0  0  0  0] [1  -1  0  0  0  0  0  0]
      [0  1  0  0  0  0  0  0] [0  1  0  0  0  0  0  0]
      [0  2  1  0  0  0  0  0] [0  -2  1  0  0  0  0  0]
      [0  0  0  1  1  0  0  0] [0  0  0  1  -1  0  0  0]
      [0  0  0  0  1  0  0  0] [0  0  0  0  1  0  0  0]
      [0  0  0  0  0  1  2  0] [0  0  0  0  0  1  -2  0]
      [0  0  0  0  0  0  1  0] [0  0  0  0  0  0  1  0]
      [0  0  0  0  0  0  0  1] [0  0  0  0  0  0  0  1]

> # Donc faire a l'ordinateur:
> N:=P.J.P^(-1);
> # est identique a faire a la main a partir de J:
> # L1 <- L1+L2 ; C2<-C2 - C1 puis
> # L3 <- L3+2L2 ; C2 <- C2 -2C3
> # L4 <- L4+L5 ; C5 <- C5 -C4
> # L6 <- L6 +2 L7; C7 <- C7 -2 C6
> # On a maintenant trouve un bel exercice: Trouver la forme de
> # jordan de N et une matrice de passage pour l'obtenir.
> # On calcule N^2 et son noyau.
> N.N^2;
      [0  -1  1  0  0  0  0  0] [0  -2  1  0  0  0  0  0]
      [0  -2  1  0  0  0  0  0] [0  0  0  0  0  0  0  0]
      [0  -4  2  0  0  0  0  0] [0  0  0  0  0  0  0  0]
      [0  0  0  0  1  1  -2  0] [0  0  0  0  0  1  -2  0]
      [0  0  0  0  0  1  -2  0] [0  0  0  0  0  0  0  0]
      [0  0  0  0  0  0  0  2] [0  0  0  0  0  0  0  0]
      [0  0  0  0  0  0  0  1] [0  0  0  0  0  0  0  0]
      [0  0  0  0  0  0  0  0] [0  0  0  0  0  0  0  0]

> N2:=NullSpace(N^2);
      [0] [0] [0] [0] [0] [0] [1]
      [ ] [ ] [ ] [ ] [ ] [ ] [ ]
      [0] [0] [0] [0] [1/2] [0]
      [ ] [ ] [ ] [ ] [ ] [ ]
      [0] [0] [0] [0] [1] [1] [0]
      [ ] [ ] [ ] [ ] [ ] [ ]
      [0] [0] [0] [1] [0] [0]
      [0] [0] [1] [0] [0] [0]
      [ ] [ ] [ ] [ ] [ ] [ ]
      [0] [2] [0] [0] [0] [0] [0]
      [ ] [ ] [ ] [ ] [ ] [ ]
      [0] [1] [0] [0] [0] [0] [0]
      [ ] [ ] [ ] [ ] [ ] [ ]
      [1] [0] [0] [0] [0] [0] [0]

> #on choisit a et b independants modulo ker N^2 (qui est aussi im
> # N). (attention a et b hors de ker N^2 est insuffisant).
> a:=Vector([0,0,1,0,0,0,0,0]);b:=Vector([0,0,0,0,1,0,0,0]);
> Rank(Matrix([op(N2),a,b]));# doit etre dim ker N^2 +2.
      8

> N1:=NullSpace(N);
      [1] [0] [0]
      [ ] [ ] [ ]

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[0] [0] [0]
[ ] [ ] [ ]
[0] [0] [0]
[ ] [ ] [ ]
[0] [1] [0]
N1 := {[ ], [ ], [ ]}
[0] [0] [0]
[ ] [ ] [ ]
[0] [0] [2]
[ ] [ ] [ ]
[0] [0] [1]
[ ] [ ] [ ]
[0] [0] [0]

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> #dim ker N^2 -dim ker N= 6-3=2+1 donc N.a,N.b doit etre complete par c
> # tq N.a,N.b,c indep modulo ker N. Par exemple on prend celui la:
> c:=Vector([0,0,0,0,0,1]):
> #On verifie qu'il convient:
> Rank(Matrix([op(N1),N.a,N.b,c]));
bytes used=4000208, alloc=3472772, time=0.10

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> # dim ker N - dim ker N^0=3 c'est donc engendr\`e par
> # N^2.a,N^2.b,N.c. Il n'y a plus rien a faire, et l'on prend
> # la base suivante:

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Q:=Matrix([ (N^2).a,N.a,a,(N^2).b,N.b,b,N.c,c]);
[1 1 0 0 0 0 0 0]
[ ]
[0 1 0 0 0 0 0 0]
[ ]
[0 2 1 0 0 0 0 0]
[ ]
[0 0 0 1 1 0 0 0]
[ ]
[0 0 0 0 1 0 0 0]
[ ]
[0 0 0 0 0 1 2 0]
[ ]
[0 0 0 0 0 0 1 0]
[ ]
[0 0 0 0 0 0 0 1]

```

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> #On sait maintenant que Q^(-1).N.Q doit donner J. verification:
> Q^(-1).N.Q:

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[0 1 0 0 0 0 0 0]
[ ]
[0 0 1 0 0 0 0 0]
[ ]
[0 0 0 0 0 0 0 0]
[ ]
[0 0 0 0 1 0 0 0]
[ ]
[0 0 0 0 0 1 0 0]
[ ]
[0 0 0 0 0 0 0 0]
[ ]
[0 0 0 0 0 0 0 1]
[ ]
[0 0 0 0 0 0 0 0]

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> quit
bytes used=5103340, alloc=3472772, time=0.13

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