Number systems and Cryptography

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Arithmetic for Cryptography





Key Agreement

Diffie-Hellman (1976)

Construction p a prime number and g a generator of \mathbb{Z}_p^* ¹ Character A selects a random x, and sends $a = g^x \mod p$ to B Character B selects a random y, and sends $b = g^y \mod p$ to A Common Secret A constructs $k = b^x \mod p$ and B constructs $k' = a^y \mod p$, thus k = k'



¹in fact, the order of g equals to the biggest factor of p-1 is sufficient """

Public Key Cryptosystem

 ► RSA (1978) Robustness due to factorization
 Construction n = p * q, p and q two large primes, e, and d such that e × d ≡ 1 (mod φ(n)).
 Sender message m, m < n, computes c = m^e mod n and sends c
 Receptor Secret key d, computes m = c^d mod n

- ► **El Gamal** (1985) Based on DH, with (*p*, *g*, *g*^{*a*}) as public key, Robustness due to Discrete Logarithm Problem
- ► ECC Koblitz-Miller (1985) Law group of the points of an elliptic curve curve defined on a finite field F_p. DH or El Gamal can be applied using k times a point P (generator).





Arithmetic point of view

- Multiplication with huge numbers (300 to 2000 bits)
- Modular reduction, without division (division is costly)
- Exponentiation, using the representation of the exponent
- Exponent most of the time is secret





Evaluation of the product $P = A \times B$

- 1. Considering numbers as polynomials
 - $A = \sum_{i=0}^{k-1} a_i \beta^i \to A(X) = \sum_{i=0}^{k-1} a_i X^i$
- 2. Evaluation of a polynomial product: $P(X) = A(X) \times B(X)$
 - using a matrix-vector product
 - using interpolation: i = 0...k, $A(e_i) = \sum_{i=0}^{n} a_i e_i^i$
- 3. Evaluation of the value: $P(\beta) = A(\beta) \times B(\beta)$





Evaluation of the product $P = A \times B$

- ► Karatsuba-Ofman (1962): with $A(X) = A_1X + A_0$ and $e_0 = 0$, $e_1 = -1$ et $e_2 = \infty$, complexity $K(n) = O(n^{\log_2(3)})$
- ► Toom-Cook (1963-1966): with $A(X) = A_2X^2 + A_1X + A_0$ and $e_0 = 0$, $e_1 = -1$, $e_2 = 1$, $e_3 = 2$ et $e_4 = \infty$, complexity $T_3(n) = O(n^{\log_3(5)})... T_k(n) = O(n^{\log_k(2k-1)}).$
- Schönhage-Strassen (1971): ω primitive n^{th} root of unity, $\omega^n = 1, e_i = \omega^i \text{ for } i = 0..n - 1$, complexity $FFT(n) = O(n \log n \log \log n)$.
- But in practice the school-book algorithm in O(n²) is sufficient²

²see gmp-mparam.h of GMP for the different architectures x_86-64 Karatsuba 28 (1792), Toom-Cook 81 (5184), FFT 7552



Montgomery Reduction (1985)³

```
Montgomery(A P)

Input \beta^{n-1} \leq P < \beta^n et A < P\beta^n < \beta^{2n}

Output , R = A \times \beta^{-n} \mod P

Core Q \leftarrow A \times |P^{-1}|_{\beta^n} \mod \beta^n

R \leftarrow (A - Q \times P) \div \beta^n, (R < 2P)

While R \geq P do R \leftarrow R - P
```

Complexity : 2 products of *n* digits (close to 2 half products)

- Montgomery notation: $\widetilde{A} = A \times \beta^n \mod P$
- $\widetilde{A} = \text{Montgomery}(A \times |\beta^{2n}|_P, P)$
- $\widetilde{A} + \widetilde{B} = \widetilde{A + B}$ et $\widetilde{AB} = \text{Montgomery}(\widetilde{A} \times \widetilde{B}, P)$



Residue Number Systems





Definition of the Residue Number Systems

- Issue from the Chinese Remainder Theorem⁴, introduced in computer arithmetic in 1957-1967⁵.
- Residue Number System
 - RNS base: a set of coprime numbers $(m_1, ..., m_k)$
 - ▶ RNS representation: $(a_1, ..., a_k)$ with $a_i = |A|_{m_i}$
 - ▶ Full parallel operations mod *M* with $M = \prod_{i=1}^{k} m_i$ $(|a_1 \otimes b_1|_{m_1}, \dots, |a_n \otimes b_n|_{m_n}) \to A \otimes B \pmod{M}$
- Very fast addition and product, but comparison and division are costly.



⁴Ch'in Chiu-Shao 1247

⁵1957 Svoboda and Valach, 1959 Garner, 1967 Szabo and Tanaka



Residue Number Systems: example

Modular system: $\mathcal{B}_m^4 = \{3, 7, 13, 19\}$ M = 5187X = 147 Y = 317 = 124 $X_{RNS} = \{0, 0, 4, 14\}$ $Y_{RNS} = \{1, 3, 5, 12\}$ $Z_{RNS} = \{1, 5, 7, 10\}$ = 178 = 4557





Remarks about the complexities of RNS

We consider m the biggest element of the RNS base

•
$$\Phi(m) = \sum_{\substack{p \le m \\ p \text{ prime}}} \log p = \log \prod_{\substack{p \le m \\ p \text{ prime}}} p \sim m$$

▶ If $2^{m-1} \leq M < 2^m$ then the size moduli is of order $\mathcal{O}(\log m)$.

In other words, if addition and multiplication have complexities of order ⊖(f(m)) then in RNS the complexities become ⊖(f(log m)).





Residue version of Montgomery Reduction⁶

- The residue base is such that p < M
- We use an auxiliary base such that p < M', M' and M coprime.</p>
- Steps of the algorithm
 - 1. $Q = -(Ap^{-1}) \mod M$ (calculus in base M)
 - 2. Extension of the representation of Q to the base M'
 - 3. $R = (A + Qp) \times M^{-1}$ (calculus in base M')
 - 4. Extension of the representation of R to the base M
- The values are represented in the two bases.





⁶Posh and Posh 1995, B.-Didier-Kornerup 1997

Extension of Residue System Bases (from M to M')

- The extension are similar to the polynomial interpolations.
- We consider (a₁,..., a_k) the residue representation of A in the base M.
- The Lagrange interpolation gives,

$$A = \sum_{i=1}^{k} \left| a_i \times \left[\frac{M}{m_i} \right]_{m_i}^{-1} \right|_{m_i} \times \frac{M}{m_i} - \alpha M$$

The factor α can be, in certain cases, neglected or computed.

Another approach consists in the Newton interpolation where A is correctly reconstructed.





Extension in RNS Montgomery

- The extension of Q from M to M' does not need to be exact, Q is multiply by p (Annex 41)⁷
- The second extension of *R* from *M'* to *M* must be exact. Hence α must be determined,

an extra modulo can be used (Annex 6)⁸

• or from the interger part of $\sum_{i=1}^{k} \left| a_i \times \left[\frac{M}{m_i} \right]_{m_i}^{-1} \right|_{m_i} \times \frac{1}{m_i} \, {}^9$



⁷B. - Didier -Kornerup 2001
⁸Shenoy - Kumaresan 1989
⁹Posh - Posh 1995, Kawamura - Koike - Sano - Shimbo 2000



└─ Modular reduction in RNS

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Exact Extension of Residue System Bases (Newton interpolation)

We first translate in an intermediate representation Mixed Radix Systems (MRS): 10

$$\begin{cases} \zeta_1 = a_1 \\ \zeta_2 = (a_2 - \zeta_1) \ m_1^{-1} \ \text{mod} \ m_2 \\ \zeta_3 = ((a_3 - \zeta_1) \ m_1^{-1} - \zeta_2) \ m_2^{-1} \ \text{mod} \ m_3 \\ \vdots \\ \zeta_n = (\dots ((a_n - \zeta_1) \ m_1^{-1} - \zeta_2) \ m_2^{-1} - \dots - \zeta_{n-1}) \ m_{n-1}^{-1} \ \text{mod} \ m_n. \end{cases}$$

We evaluate *A*, with Horner's rule, as

$$\mathbf{m} = (\dots ((\zeta_n m_{n-1} + \zeta_{n-1}) m_{n-2} + \dots + \zeta_3) m_2 + \zeta_2) m_1 + \zeta_1.$$

¹⁰H.L. Garner 1958

Some conclusions about RNS

- RNS is well adapted to parallel architectures (GPU, Multicore,...)
- Modular reductions stay costly.
- For ECC or Pairing it is possible to reduce the number of modular reductions based on the fact the A × B + C × D needs only one reduction.
- As for interpolation, the choice of the bases are important. Does it exist a FFT like approach for RNS ?





Lattices and Modular Reduction





Pseudo Mersenne and Reduction ¹¹

When possible *p* can be chosen to facilitate the reduction $p = \beta^n - \xi$ with $0 \le \xi < \beta^{n/2} (\xi^2 \le \beta^n - 2\beta^{n/2} + 1)$.

For reducing C (e.g. $C = A \times B \le (p-1)^2$), we note $C = C_1 \beta^n + C_0$

- First step of reduction: $C \equiv (C' = C_1\xi + C_0) \pmod{p}$ $C' = C'_1\beta^n + C'_0 \text{ with } C'_1 \leq \xi \text{ and } C'_0 \leq \beta^n - 1$
- Second step of reduction: $C' \equiv (C'' = C'_1\xi + C'_0) \pmod{p}$ with $C'' + \xi < \beta^n + p$
- ► Final step: If $C'' + \xi \ge \beta^n$ Then $R = C'' + \xi \beta^n$ else R = C''



Réduction modulaire

 $p = \beta^n - \xi$ avec $0 \le \xi < \beta^{n/2}$

- In this kind of reduction we have two products by ξ ,
 - ξ very small, for example ξ < β, for having a product by a digit
 ξ very sparse (most of the digit are equal to zero) then the product is replaced by some shift-and-adds.
- Such Pseudo-Mersenne numbers are very few. Furthermore for different reasons it could be not possible to have a pseudo-Mersenne (i.e. RSA N = pq)
- The question is, Is it possible to have a number system where p have this kind of properties??





Lattices and Modular Systems

- Number system: radix β and a set of digits $\{0, ..., \beta 1\}$.
- We denote by p the modulo, with $p < \beta^n$, $\beta^n \equiv \sum_{i=0}^{n-1} \epsilon_i \beta^i \pmod{p}$ with $\epsilon_i \in \{0, ..., \beta - 1\}$

A modular operation (for example: a modular multiplication):

- 1. Polynomial operation: $W(X) = A(X) \bigotimes B(X)$
- 2. Polynomial reduction : $V(X) = W(X) \mod (X^n \sum \epsilon_i X^i)$
 - Pseudo-Mersenne properties for the reduction.
 - ► The coefficients of V(X) can be bigger than β − 1 the maximal digit.
- 3. Coefficient reduction : M(X) = Reductcoeff(V(X))





Lattices and Modular Systems

• A number
$$A = \sum_{i=0}^{n-1} a_i \beta^i$$
 corresponds to a vector $(a_0, ..., a_{n-1})$

We consider the lattice defined by the representations of zero modulo p, equivalent to a combination of the carry propagation and the modular reduction:

 $\begin{pmatrix} -\beta & 1 & \dots & 0 & 0 \\ 0 & -\beta & \dots & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & \dots & -\beta & 1 \\ p & 0 & \dots & 0 & 0 \end{pmatrix} \stackrel{\leftarrow}{\text{lattice}}_{ \begin{pmatrix} \text{det} = p \end{pmatrix}} \begin{pmatrix} -\beta & 1 & \dots & 0 & 0 \\ 0 & -\beta & \dots & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & \dots & -\beta & 1 \\ \epsilon_0 & \epsilon_1 & \dots & \epsilon_{n-2} & (\epsilon_{n-1} - \beta) \end{pmatrix}$

ĽP

The goal is to find a vector G of the lattice (or sublattice) such that V – G has all its coefficients equal to digits (close vector).

Lattices and Modular Systems Example

For P = 97 and $\beta = 10$, we have $10^2 \equiv 3 \pmod{P}$. We consider the lattice:

$$\left(\begin{array}{c}B_0\\B_1\end{array}\right) = \left(\begin{array}{cc}-10&1\\3&-10\end{array}\right)$$

Let $V(25, 12) = 25 + 12\beta$.

For reducing V, we determine $G(17,8) = -2B_0 - B_1$ a vector of the lattice close to V.

Thus, $V(25, 12) \equiv M(8, 4) = V(25, 12) - G(17, 8)$. We verify that $25 + 120 = 145 \equiv 48 \pmod{97}$





Lattices and Modular Number Systems Example

The reduction is equivalent to find a close vector. Let G(X) be this vector, then M(X) = V(x) - G(X)(25, 12)Ť M P=97~eta=10



Lattices and Modular Systems

A new system

- Polynomial reduction depends of the representation of βⁿ (mod P)
- ▶ In Thomas Plantard's PhD (2005), β can be as large as P: $\beta^n \equiv \epsilon \pmod{P}$, for obtaining a set of digits $\{0, ..., \rho - 1\}$ where ρ is small

Example: Let us consider a MNS defined with $P = 17, n = 3, \beta = 7, \rho = 3$. Over this system, we represent the elements of \mathbb{Z}_{17} as polynomials in β , of degree at most 2, with coefficients in $\{0, 1, 2\}$





Lattices and Modular Systems

A new system

0	1	2	3	4	5
0	1	2	$\beta + 2\beta^2$	$1+eta+2eta^2$	$2+eta+2eta^2$
6	7	8	9	10	11
$1+eta+eta^2$	β	$1 + \beta$	$2 + \beta$	$2\beta + 2\beta^2$	$1+2eta+2eta^2$
12	13	14	15	16	
$2\beta + \beta^2$	$1+2eta+eta^2$	2β	β^2	$1 + \beta^2$	$2 + \beta^2$

The system is clearly redundant.

For example: $5 = \beta + \beta^2 = 2 + \beta + 2\beta^2$, or $14 = 2\beta = 2 + 2\beta + \beta^2 = 1 + 2\beta^2$.





Lattices and Modular Systems Construction of Plantard Systems

- In a first approach, n and ρ = 2^k are fixed. The lattice is constructed from the representation of ρ in the number system. P and β are deduced. Efficient algorithm for finding a close vector. 48
- In a general approach, where P, β and n are given, the determination of ρ is obtained by reducing with LLL (Lenstra Lenstra Lovasz, 1982). No efficient algorithm for finding a close vector. 46





Signed Digit Number Systems





Redundant Number Systems: Avizienis (1961)¹²

- ► Redundant Number Systems Signed digits: x_i ∈ {−a, ..., −1, 0, 1, ..., a} Radix β with a ≤ β − 1.
- Properties
 - ▶ If $2a+1 \ge \beta$, then each integer has at least one representation. An integer X, with $-a\frac{\beta^n-1}{\beta-1} \le X < a\frac{\beta^n-1}{\beta-1}$, admits a (unique if =) representation

$$X = \sum_{i=0}^{n-1} x_i \beta^i$$
 with $x_i \in \{-a, \dots -1, 0, 1, \dots, a\}$

If 2a ≥ β + 1, then we have a carry free algorithm. 43
 Borrow-save (Duprat, Muller 1989): extension to radix 2.

Number systems and Cryptography Signed Digit Number Systems Redundant Number Systems

Example: radix 10,
$$a = 9$$
 43

$$\frac{\overline{235942}}{461\overline{67}} (= -164138) \\
+ 461\overline{67} (= 46047) \\
\overline{0011\overline{110}} (= t) \\
\overline{27100\overline{1}} (= w) \\
\overline{282\overline{111}} (= s = -118091)$$





Properties of the signed digits redundant systems

Advantages:

- Constant time carry-propagation-free addition
- Large radix: parallelisation
- Small radix: fast circuits, on-line calculus
- Increasing of the performances of the algorithms based on the addition
- Drawbacks: comparisons, sign...





2

Non-Adjacent Form

- This representation is inspired from Booth recoding (1951) used in multipliers.
- Definition of NAF_w recoding: (Reitwiesner 1960) Let k be an integer and w ≥ 2. The non-adjacent form of weight w of k is given by k = ∑_{i=0}^{l-1} k_i2ⁱ where |k_i| < 2^{w-1}, k_{l-1} ≠ 0 and each w-bit word contains at most one non-zero digit.
- 1. For a given k, $NAF_w(k)$ is unique.
- 2. For a given $w \ge 2$, the length of $NAF_w(k)$ is at most equal to the length of k plus one.
- 3. The average density of non-zero digits is 1/(w+1).



NAF_w Examples

We consider k = 31415592.

```
1 \ 1 \ 0 \ 1
        k_2 = 1
                                      1111
                                                  0101
                                                                1101
                                                                             0010
                                                                                           1000
NAF_2(k) = 10
                        00\overline{1}0
                                                  \overline{1} 0 \overline{1} 0
                                                                0\,\overline{1}\,0\,1
                                      0000
                                                                             0010
                                                                                           1000
                                                                0 \ 0 \ \overline{1} \ 0
                                                                             0\bar{3}00
NAF_{3}(k) = 10
                        0010
                                      0 \ 0 \ 0 \ \overline{1}
                                                  0030
                                                                                          \overline{3}000
NAF_4(k) = 10
                         0 0 \overline{1} 0
                                                  0 0 \overline{5} 0
                                                                0 0 0 \overline{3}
                                      0000
                                                                             0000
                                                                                          5000
NAF_5(k) =
                                                  00\overline{5}0
                                                                0 0 0 \overline{3}
                             15 0
                                      0000
                                                                             0000
                                                                                          5000
                                                               0 \ 0 \ \overline{17} \ 0
                                                                                         27 0 0 0
NAF_6(k) =
                             15 0
                                                  1000
                                                                             0000
                                      0000
```





Other Approaches

• Double bases systems: $X = \sum_{j=0}^{n_j} \sum_{i=0}^{n_i} x_{i,j} 2^i 3^j$, which give sparse

representations.

Euclidean addition chain systems, inspired of Fibonacci representation: k an integer, we define:

•
$$F_1 = 1, F_2 = 2, F_n = F_{n-2} + F_{n-1}$$

•
$$k = \sum_{i=1}^{n} k_i F_i$$
 with $k_i = 0, 1$

▶ and if
$$k_i = 1$$
 then $k_{i\pm 1} = 0$





Conclusions





Conclusions

- Now the challenge is to protect against attacks.
 - Redundant Systems different representations for the same value.
 - Leak Resistant Arithmetic in RNS.¹³
 - Fault tolerant arithmetics.
- Lattices and modular arithmetic needs to be more explored.
- A FFT for RNS ?











Annexes





Barret Reduction (1986)

Barrett(A P)
Input
$$\beta^{n-1} \leq P < \beta^n$$
 et $A < P^2 < \beta^{2n}$
Output , $R = A \pmod{P}$ et $Q = \lfloor \frac{A}{P} \rfloor$
Core $Q \leftarrow \left\lfloor \frac{\lfloor \frac{\beta^{2n}}{P} \rfloor \times \lfloor \frac{A}{\beta^{n-1}} \rfloor}{\beta^{n+1}} \right\rfloor$
 $R \leftarrow A - Q \times P, (R < 3P)$
While $R \geq P$ do $R \leftarrow R - P$ and $Q \leftarrow Q + 1$
Complexity : 2 products of $n + 1$ digits
Retour 9





Extension for Q

By the CRT

$$\widehat{Q} = \sum_{i=1}^{n} \left| q_i \left| M_i \right|_{m_i}^{-1} \right|_{m_i} M_i = Q + \alpha M$$

where $0 \le \alpha < n$. When \widehat{Q} has been computed it is possible to compute \widehat{R} as $\widehat{R} = (AB + \widehat{Q}p)M^{-1} = (AB + Qp + \alpha Mp)M^{-1}$ $= (AB + Qp)M^{-1} + \alpha p$

so that $\widehat{R} \equiv R \equiv ABM^{-1} \pmod{p}$, which is sufficient for our purpose. Also, assuming that AB < pM we find that $\widehat{R} < (n+2)p$ since $\alpha < n$. (Back 16)

Extension R

Shenoy et Kumaresan (1989):
we have
$$\left(\sum_{i=1}^{n} M_{i} \left| \left| M_{i} \right|_{m_{i}}^{-1} r_{i} \right|_{m_{i}} \right) = R + \alpha \times M$$

 $\alpha = \left| \left| M \right|_{m_{n+1}}^{-1} \left(\sum_{i=1}^{n} \left| M_{i} \left| \left| M_{i} \right|_{m_{i}}^{-1} r_{i} \right|_{m_{i}} \right|_{m_{i}} - \left| R \right|_{m_{n+1}} - \left| R \right|_{m_{n+1}} \right) \right|_{m_{n+1}}$
 $\tilde{r}_{j} = \left| \sum_{i=1}^{n} \left| M_{i} \left| \left| M_{i} \right|_{m_{i}}^{-1} r_{i} \right|_{m_{i}} \right|_{\widetilde{m}_{j}} - \left| \alpha M \right|_{\widetilde{m}_{j}} \right|_{\widetilde{m}_{j}}$
(Back 16)





Annexe: Avizienis Algorithm 30

• We note
$$S = X + Y$$
 with
 $X = x_{n-1}...x_0$
 $Y = y_{n-1}...y_0$

$$S = s_n \dots s_0$$

Step 1: For i = 1 to *n* in parallel,

$$\begin{array}{rll} t_{i+1} = & \overline{1} & \text{if, } x_i + y_i < -a + 1 \\ & 1 & \text{if, } x_i + y_i > a - 1 \\ & 0 & \text{if, } -a + 1 \leq x_i + y_i \leq a - 1 \\ & \text{and} & w_i & = & x_i + y_i - \beta * t_{i+1} \\ & \text{with} & w_n & = & t_0 = 0 \end{array}$$

Step 2: for i = 0 to *n* in parallel,





```
Annexe: NAF_{W} Computing 33
Data: Two integers k \ge 0 and w \ge 2.
      Result: NAF_w(k) = (k_{l-1}k_{l-2} \dots k_1k_0).
      I \leftarrow 0:
      while k > 1 do
           if k is odd then
                k_l \leftarrow k \mod 2^w;
               if k_l > 2^{w-1} then
                k_{l} \leftarrow k_{l} - 2^{w};
                end
                k \leftarrow k - k_l
           else
                k_{l} \leftarrow 0;
           end
           k \leftarrow k/2, l \leftarrow l+1;
      end
```



```
Annexe: Double and Add with NAF_{w(k)} = (k_{l-1}k_{l-2}...k_1k_0)
             P_i = [i]P pour i \in \{1, 3, 5, \dots, 2^{w-1} - 1\}
     Result: Q = [k]P \in E.
     begin
         Q \leftarrow P_{k_{l-1}};
         pour i = l - 2 \dots 0 faire
             Q \leftarrow [2]Q;
             si k_i \neq 0 alors
                  si k_i > 0 alors
                  Q \leftarrow Q + P_{k_i};
                  sinon
                   | Q \leftarrow Q - P_{-k}
                  fin
              fin
         fin
```

Example1: P = 53, n = 7, $\beta = 14$, $\rho = 2$. We have $\beta^7 \equiv 2 \pmod{P}$. In this number system, integers have at least two representations, the total number of representations is 128.

The lattice could be defined by (vectors in row):

$$\left(egin{array}{c} V_1 \ V_2 \ V_3 \ V_4 \ V_5 \ V_6 \ V_7 \end{array}
ight) = \left(egin{array}{cccccc} -14 & 1 & 0 & 0 & 0 & 0 \ 0 & -14 & 1 & 0 & 0 & 0 \ 0 & 0 & -14 & 1 & 0 & 0 \ 0 & 0 & 0 & -14 & 1 & 0 & 0 \ 0 & 0 & 0 & 0 & -14 & 1 & 0 \ 0 & 0 & 0 & 0 & 0 & -14 & 1 \ 53 & 0 & 0 & 0 & 0 & 0 & 0 \end{array}
ight)$$





We can remark that there is a short vector : $(1, 1, 0, 0, 0, 0, 1) = V_6 + 14 * V_5 + 14^2 * V_4 + 14^3 * V_3 + 14^4 * V_2 + (14^5 + 1) * V_1 + V_7$. From this vector we can construct a reduced basis of a sublattice, using that: $\beta^7 \equiv 2 \pmod{P}$

$$\left(\begin{array}{cccccccccc} 1 & 1 & 0 & 0 & 0 & 0 & 1 \\ 2 & 1 & 1 & 0 & 0 & 0 & 0 \\ 0 & 2 & 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 2 & 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 2 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 2 & 1 & 1 \\ 2 & 0 & 0 & 0 & 0 & 2 & 1 \end{array}\right)$$





Example #2: (PhD of Thomas Plantard 2005) The number system must verify: n = 8, $\beta^8 \equiv 2 \pmod{P}$ and $\rho \sim 2^{32}$. We search a representation of 2^{32} very sparse giving a large P with $2^{32} \equiv \beta^5 + 1 \pmod{P}$.

We obtain the matrix $M = \begin{pmatrix} 1 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 1 \\ 2 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 2 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 2 & 2 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 2 & 2 & 0 & 0 & 0 & 0 & 0 \end{pmatrix}$

We have the lattice $2^{32}Id - M = 0 \mod P$ thus, P divides det $(2^{32}Id - M)$ P = 1157920890216366222621247151603347568778042

45386980633020041035952359812890593



> Then β is deduced as a solution of the gcd($X^8 - 2, 2^{32} - X^5 - 1$) modulo *P*. $\beta = 144740111277045777827655893952245323141792170589$

> The matrix M is useful for the reduction of the coefficients: $V = 2^{32}V_1 + V_0 = 2^{32}Id.V_1 + V_0 = M.V_1 + V_0$ Here, the reduction if very efficient, two passes could be sufficient. More generally, M is find with coefficients lower than $2^{k/2}$, which means that three steps are sufficient.





21488395049827733759590399996

Conversion via CRT [16]

• RNS representation $X = (x_1, x_2, x_3, \cdots, x_n)$

Shenoy et Kumaresan:

$$\alpha = \left| (M)_{m_{n+1}}^{-1} \sum_{i=1}^{n} \left| M_{i} \left| \frac{x_{i}}{M_{i}} \right|_{m_{i}} \right|_{m_{n+1}} - |X|_{m_{n+1}} \right|_{m_{n+1}}$$
(1)

$$X = \sum_{i=1}^{n} M_i \left| \frac{x_i}{M_i} \right|_{m_i} - \alpha M$$
(2)





Conversion via Mixed Radix System ??

• RNS representation
$$X = (x_1, x_2, x_3, \cdots, x_n)$$

$$\begin{vmatrix} a_{1} = x_{1} \mod m_{1} \\ a_{2} = (x_{2} - a_{1})m_{1,2}^{-1} \mod m_{2} \\ a_{3} = ((x_{3} - a_{1})m_{1,3}^{-1} - a_{2})m_{2,3}^{-1} \mod m_{3} \\ a_{4} = (((x_{4} - a_{1})m_{1,4}^{-1} - a_{2})m_{2,4}^{-1}) - a_{3})m_{3,4}^{-1} \mod m_{4} \\ \vdots \\ a_{n} = (\cdots (x_{n} - a_{1})m_{1,n}^{-1} - a_{2})m_{2,n}^{-1}) - \cdots - a_{n-1})m_{n-1,n}^{-1} \mod m_{n} \\ \text{with } m_{i,j}^{-1} \text{ inverse of } m_{i} \text{ modulo } m_{j} \\ \text{Mixed Radix representation } X = (a_{1}, a_{2}, a_{3}, \cdots, a_{n}) \end{aligned}$$

$$X = a_1 + a_2 m_1 + a_3 m_1 m_2 + \dots + a_n m_1 \dots m_{n-1}$$



