

Finite fields: some applications*Michel Waldschmidt*²**Second course**

April 10, 2009

1.4 Proof of the irreducibility of the cyclotomic polynomial Φ_n for any $n \geq 1$.

Proof of Theorem 7. Let $f \in \mathbf{Z}[X]$ be an irreducible factor of Φ_n and let g satisfy $fg = \Phi_n$. Our goal is to prove $f = \Phi_n$ and $g = 1$.

Since Φ_n is monic, the same is true for f and g . Let ζ be a root of f in \mathbf{C} and let p be a prime number which does not divide n . Since ζ^p is a primitive n -th root of unity, it is a zero of Φ_n .

The first and main step of the proof is to check that $f(\zeta^p) = 0$. If ζ^p is not a root of f , then it is a root of g . We assume $g(\zeta^p) = 0$ and we shall reach a contradiction.

Since f is irreducible, f is the minimal polynomial of ζ , hence from $g(\zeta^p) = 0$ we infer that $f(X)$ divides $g(X^p)$. Write $g(X^p) = f(X)h(X)$ and consider the morphism Ψ_p of reduction modulo p already introduced in (9):

$$\Psi_p : \mathbf{Z}[X] \longrightarrow \mathbf{F}_p[X].$$

Denote by F, G, H the images of f, g, h . Recall that $fg = \Phi_n$ in $\mathbf{Z}[X]$, hence $F(X)G(X)$ divides $X^n - 1$ in $\mathbf{F}_p[X]$. The assumption that p does not divide n implies that $X^n - 1$ has no square factor in $\mathbf{F}_p[X]$.

Let $P \in \mathbf{Z}[X]$ be an irreducible factor of F . From $G(X^p) = F(X)H(X)$ it follows that $P(X)$ divides $G(X^p)$. But $G \in \mathbf{F}_p[X]$, hence (see Lemma 17) $G(X^p) = G(X)^p$ and therefore P divides $G(X)$. Now P^2 divides the product FG , which is a contradiction.

We have checked that for any root ζ of f in \mathbf{C} and any prime number p which does not divide n , the number ζ^p is again a root of f . By induction on the number of prime factors of m , it follows that for any integer m with

²This text is accessible on the author's web site

<http://www.math.jussieu.fr/~miw/coursVietnam2009.html>

$\gcd(m, n) = 1$ the number ζ^m is a root of f . Now f vanishes at all the primitive roots of unity, hence $f = \Phi_n$ and $g = 1$.

□

2 Error correcting codes

2.1 Preliminary definitions

A *code* of length n on a finite alphabet A with q elements is a subset \mathcal{C} of A^n . A *word* is an element of A^n , a *codeword* is an element of \mathcal{C} .

A *linear code* over a finite field \mathbf{F}_q of length n and *dimension* r is a \mathbf{F}_q -vector subspace of \mathbf{F}_q^n of dimension r (such a code is also called a (n, r) -code). A subspace \mathcal{C} of \mathbf{F}_q^n of dimension r can be described by giving a basis e_1, \dots, e_r of \mathcal{C} over \mathbf{F}_q , so that

$$\mathcal{C} = \{m_1 e_1 + \dots + m_r e_r ; (m_1, \dots, m_r) \in \mathbf{F}_q^r\}.$$

An alternative description of a subspace \mathcal{C} of \mathbf{F}_q^n of codimension $n - r$ is by giving $n - r$ linearly independent linear forms L_1, \dots, L_{n-r} in n variables $\underline{x} = (x_1, \dots, x_n)$ with coefficients in \mathbf{F}_q , such that

$$\mathcal{C} = \ker L_1 \cap \dots \cap \ker L_{n-r}.$$

The sender replaces his message $(m_1, \dots, m_r) \in \mathbf{F}_q^r$ of length r by the longer message $m_1 e_1 + \dots + m_r e_r \in \mathcal{C} \subset \mathbf{F}_q^n$ of length n . The receiver checks whether the message $\underline{x} = (x_1, \dots, x_n) \in \mathbf{F}_q^n$ belongs to \mathcal{C} by computing the $n - r$ -tuple $\underline{L}(\underline{x}) = (L_1(\underline{x}), \dots, L_{n-r}(\underline{x})) \in \mathbf{F}_q^{n-r}$. If there is no error during the transmission, then $\underline{x} \in \mathcal{C}$ and $L_1(\underline{x}) = \dots = L_{n-r}(\underline{x}) = 0$. On the opposite, if the receiver observes that some $L_i(\underline{x})$ is non-zero, he knows that the received message has at least one error. The message with was sent was an element \underline{c} of the code \mathcal{C} , the message received \underline{x} is not in \mathcal{C} , the error is $\underline{\epsilon} = \underline{x} - \underline{c}$. The values of $\underline{L}(\underline{x})$ may enable him to correct the errors in case there are not too many of them. We only give examples today. For simplicity we take $q = 2$: we consider *binary codes*.

2.2 Examples

Trivial codes of length n are $\mathcal{C} = \{0\}$ of dimension 0 and $\mathcal{C} = \mathbf{F}_q^n$ of dimension n .

The two first examples below are *repetition codes*. The next one is a *parity bit code* detecting one error. The following ones use the parity bit idea but are 1-error correcting codes.

Example 22. $n = 2, r = 1, \text{rate} = 1/2, \text{detects one error}.$

$$\mathcal{C} = \{(0, 0), (1, 1)\}, \quad e_1 = (1, 1), \quad L_1(x_1, x_2) = x_1 + x_2.$$

Example 23. $n = 3, r = 1, \text{rate} = 1/3, \text{corrects one error}.$

$$\mathcal{C} = \{(0, 0, 0), (1, 1, 1)\}, \quad e_1 = (1, 1, 1),$$

$$L_1(\underline{x}) = x_1 + x_3, \quad L_2(\underline{x}) = x_2 + x_3.$$

If the message which is received is correct, it is either $(0, 0, 0)$ or $(1, 1, 1)$, and the two numbers $L_1(\underline{x})$ and $L_2(\underline{x})$ are 0 (in \mathbf{F}_2). If there is exactly one mistake, then the message which is received is either one of

$$(0, 0, 1), (0, 1, 0), (1, 0, 0),$$

or else one of

$$(1, 1, 0), (1, 0, 1), (0, 1, 1).$$

In the first case the message which was sent was $(0, 0, 0)$, in the second case it was $(1, 1, 1)$.

A message with a single error is obtained by adding to a codeword one of the three possible errors

$$(1, 0, 0), (0, 1, 0), (0, 0, 1).$$

If the mistake was on x_1 , which means that $\underline{x} = \underline{c} + \underline{\epsilon}$ with $\underline{\epsilon} = (1, 0, 0)$ and $\underline{c} \in \mathcal{C}$ a codeword, then $L_1(\underline{x}) = 1$ and $L_2(\underline{x}) = 0$. If the mistake was on x_2 , then $\underline{\epsilon} = (0, 1, 0)$ and $L_1(\underline{x}) = 0$ and $L_2(\underline{x}) = 1$. Finally if the mistake was on x_3 , then $\underline{\epsilon} = (0, 0, 1)$ and $L_1(\underline{x}) = L_2(\underline{x}) = 1$. Therefore the three possible values for the pair $\underline{L}(\underline{x}) = (L_1(\underline{x}), L_2(\underline{x}))$ other than $(0, 0)$ correspond to the three possible positions for a mistake. We shall see that this is a perfect one error correcting code.

Example 24. $n = 3, r = 2, \text{rate} = 2/3, \text{detects one error}.$

$$\mathcal{C} = \{(m_1, m_2, m_1 + m_2) ; (m_1, m_2) \in \mathbf{F}_2^2\}$$

$$e_1 = (1, 0, 1), \quad e_2 = (0, 1, 1), \quad L_1(x_1, x_2, x_3) = x_1 + x_2 + x_3.$$

This is the easiest example of the *bit parity check*.

Example 25. $n = 5$, $r = 2$, rate = $2/5$, corrects one error.

$$\mathcal{C} = \{(m_1, m_2, m_1, m_2, m_1 + m_2) ; (m_1, m_2) \in \mathbf{F}_2^2\}$$

$$e_1 = (1, 0, 1, 0, 1), e_2 = (0, 1, 0, 1, 1),$$

$$L_1(\underline{x}) = x_1 + x_3, L_2(\underline{x}) = x_2 + x_4, L_3(\underline{x}) = x_1 + x_2 + x_5,$$

The possible values for the triple $\underline{L}(\underline{x})$ corresponding to a single error are displayed in the following table.

\underline{x}	x_1	x_2	x_3	x_4	x_5
$\underline{L}(\underline{x})$	(1, 0, 1)	(0, 1, 1)	(1, 0, 0)	(0, 1, 0)	(0, 0, 1)

Therefore when there is a single error, the value of $\underline{L}(\underline{x})$ enables one to correct the error.

One may observe that a single error will never produce the triple (1, 1, 0) nor (1, 1, 1) for $\underline{L}(\underline{x})$: there are 8 elements $\underline{x} \in \mathbf{F}_2^5$ which cannot be received starting from a codeword and adding at most one mistake, namely $(x_1, x_2, x_1 + 1, x_2 + 1, x_5)$, with $(x_1, x_2, x_5) \in \mathbf{F}_2^3$.

Example 26. $n = 6$, $r = 3$, rate = $1/2$, corrects one error.

$$\mathcal{C} = \{(m_1, m_2, m_3, m_2 + m_3, m_1 + m_3, m_1 + m_2) ; (m_1, m_2, m_3) \in \mathbf{F}_2^3\}$$

$$e_1 = (1, 0, 0, 0, 1, 1), e_2 = (0, 1, 0, 1, 0, 1), e_3 = (0, 0, 1, 1, 1, 0),$$

$$L_1(\underline{x}) = x_2 + x_3 + x_4, L_2(\underline{x}) = x_1 + x_3 + x_5, L_3(\underline{x}) = x_1 + x_2 + x_6.$$

The possible values for the triple $\underline{L}(\underline{x})$ corresponding to a single error are displayed in the following table.

\underline{x}	x_1	x_2	x_3	x_4	x_5	x_6
$\underline{L}(\underline{x})$	(0, 1, 1)	(1, 0, 1)	(1, 1, 0)	(1, 0, 0)	(0, 1, 0)	(0, 0, 1)

Therefore when there is a single error, the value of $\underline{L}(\underline{x})$ enables one to correct the error.

One may observe that a single error will never produce the triple (1, 1, 1) for $\underline{L}(\underline{x})$: there are 8 elements $\underline{x} \in \mathbf{F}_2^6$ which cannot be received starting from a codeword and adding at most one mistake, namely:

$$(x_1, x_2, x_3, x_2 + x_3 + 1, x_1 + x_3 + 1, x_1 + x_2 + 1) \quad \text{with} \quad (x_1, x_2, x_3) \in \mathbf{F}_2^3.$$

Example 27 (Hamming Code of dimension 4 and length 7 over \mathbf{F}_2).

$n = 7$, $r = 4$, rate = $7/4$, corrects one error.

\mathcal{C} is the set of

$$(m_1, m_2, m_3, m_4, m_1 + m_2 + m_4, m_1 + m_3 + m_4, m_2 + m_3 + m_4) \in \mathbf{F}_2^7$$

where (m_1, m_2, m_3, m_4) ranges over \mathbf{F}_2^4 . A basis of \mathcal{C} is

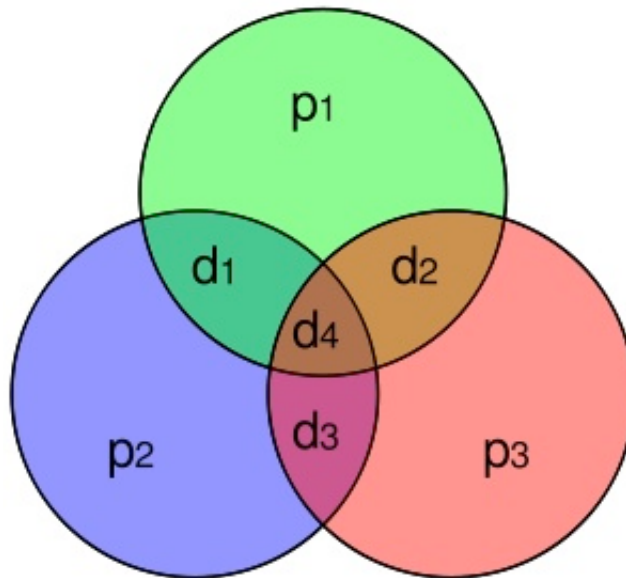
$$\begin{aligned} e_1 &= (1, 0, 0, 0, 1, 1, 0), & e_2 &= (0, 1, 0, 0, 1, 0, 1), \\ e_3 &= (0, 0, 1, 0, 0, 1, 1), & e_4 &= (0, 0, 0, 1, 1, 1, 1) \end{aligned}$$

and \mathcal{C} is also the intersection of the hyperplanes defined as the kernels of the linear forms

$$L_1(\underline{x}) = x_1 + x_2 + x_4 + x_5, \quad L_2(\underline{x}) = x_1 + x_3 + x_4 + x_6, \quad L_3(\underline{x}) = x_2 + x_3 + x_4 + x_7.$$

This corresponds to the next picture from

http://en.wikipedia.org/wiki/Hamming_code



Hamming (7,4) code

The possible values for the triple $L(\underline{x})$ corresponding to a single error are displayed in the following table.

\underline{x}	x_1	x_2	x_3	x_4	x_5	x_6	x_7
$\underline{L}(\underline{x})$	(1, 1, 0)	(1, 0, 1)	(0, 1, 1)	(1, 1, 1)	(1, 0, 0)	(0, 1, 0)	(0, 0, 1)

This table gives a bijective map between the set $\{1, 2, 3, 4, 5, 6, 7\}$ of indices of the unique wrong letter in the word \underline{x} which is received with a single mistake on the one hand, the set of values of the triple

$$\underline{L}(\underline{x}) = (L_1(\underline{x}), L_2(\underline{x}), L_3(\underline{x})) \in \mathbf{F}_2^3 \setminus \{0\}$$

on the second hand. This is a *perfect 1-error correcting code*.