

# Probabilistic verification and approximation schemes

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**Motivation**

**Probabilistic verification**

**Randomised approximation schemes**

**Approximate Probabilistic Model Checker**

**Conclusion**

**Efficient approximations** of logical satisfiability :

$$\text{Model } \mathcal{M} \models_{\varepsilon} \text{Property}$$

1st case (difficult) : Model = **Automaton**  $\mathcal{A}$

Property = a word  $w \in_{\varepsilon} \mathcal{L}(\mathcal{A})$

**Property testing**

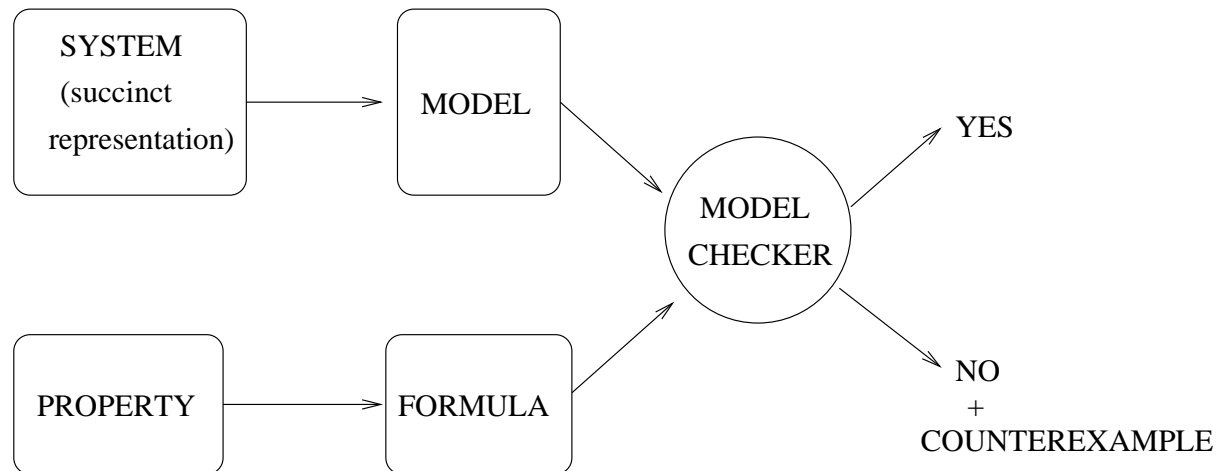
(E. Fisher, F. Magniez and M. de Rougemont)

2st case (easy) : Model = **Probabilistic transition system**

Property = the **probability measure** of ... **equals** $_{\varepsilon}$  **p**

**Randomised Approximation Scheme**

(this talk)



Input :

- Model  $\mathcal{M} = (S, R)$   $R \subseteq S^2$  (transition relation)
- Initial state  $s_0$
- Formula  $\varphi$

Output :

- YES if  $(\mathcal{M}, s_0) \models \varphi$
- NO with a counterexample if  $(\mathcal{M}, s_0) \not\models \varphi$

## Complexity

$O(|M| \cdot |\varphi|)$  (Branching Time Temporal Logic **CTL**)

or

$O(|M| \cdot 2^{|\varphi|})$  (Linear Time Temporal Logic **LTL**)

Problem :

State space explosion phenomenon

(the problem is not the time but the space)

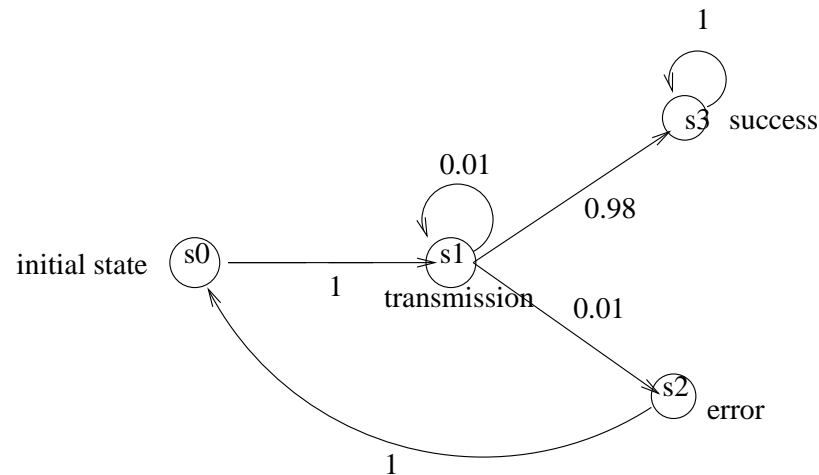
Classical methods :

- Symbolic representation (OBDD)
- SAT-based methods (Bounded model checking)
- Abstraction

## Probabilistic Transition Systems

Input :

- Model  $\mathcal{M} = (S, \pi, L)$  and initial state  $s_0$
- $\pi : S^2 \rightarrow [0, 1]$  Probability function
- $L : S \rightarrow 2^{AP}$  (state labelling)
- Formula  $\psi$  (**LTL**)



Output :  $Prob_{\Omega}[\psi]$

where (for example)  $\psi \equiv transmission \mathbf{U} success$

( $\Omega$  **probabilistic space** of execution paths starting at  $s_0$ )

## Probability space (and measure) :

Finite paths  $\rho = (s_0, s_1, \dots, s_n)$  :

$Prob(\{\sigma / \sigma \text{ is a path and } (s_0, s_1, \dots, s_n) \text{ is a prefix of } \sigma\}) =$

$$\prod_{i=1}^n P(s_{i-1}, s_i)$$

Measure extended to the Borel family of sets generated by the sets  $\{\sigma / \rho \text{ is a prefix of } \sigma\}$  where  $\rho$  is a finite path.

The set of paths  $\{\sigma / \sigma(0) = s \text{ and } \mathcal{M}, \sigma \models \psi\}$  is measurable (Vardi).

**Complexity** : (Coucourbetis and Yannakakis) [CY95]

**Qualitative verification (i.e. prob=1 ?)**

Same **complexity** as **LTL model checking**

$$O(|M|.2^{|\psi|})$$

**Quantitative verification (i.e. prob= ?)**

$$O(|M|^3.2^{|\psi|})$$

**Method** : Computing  $Prob_{\Omega}[\psi]$

- Transforming step by step the formula and the Markov chain  $\mathcal{M}$
- Eliminating one by one the temporal connectives
- Preserving the satisfaction probability
- Solving system of linear equations of size  $|M|$ .



**Counting** problems : (L. Valiant 79)

- $\#P$  class of counting problems associated with  $NP$  decision problems
- $\#SAT$  is a  $\#P$ -complete problem

**Randomised Approximation Scheme :**

(R. Karp and M. Luby 85)

Randomised Algorithm  $A$

- Input : instance  $x$  of a counting problem,  $\varepsilon, \delta > 0$
- Output : value  $A(x, \varepsilon, \delta)$  such that

$$Pr[(1 - \varepsilon)\#(x) \leq A(x, \varepsilon, \delta) \leq (1 + \varepsilon)\#(x)] \geq 1 - \delta$$

**Fully Polynomial Randomised Approximation Scheme**

(FPRAS) :

Running time is  $poly(|x|, (1/\varepsilon), \log(1/\delta))$

## Classical Randomised Approximation Schemes :

- Approximation of  $\#DNF$  (Karp, Luby, Madras 89)

Input : Disjunctive Normal Form formula  $\Phi$

Output : number of assignments satisfying  $\Phi$

- Approximation of **graph reliability** (Karger 99)

Input : a graph whose edges can disappear with some probability

Output : the probability that the graph remains connected

## Can we efficiently approximate $Prob_{\Omega}(\psi)$ ?

**General case** : (R. Lassaigne and S. Peyronnet 05)

There is **no** probabilistic approximation algorithm with polynomial time complexity for computing  $Prob_{\Omega}(\psi)$  ( $\psi \in LTL$ ) unless  $BPP = NP$ .

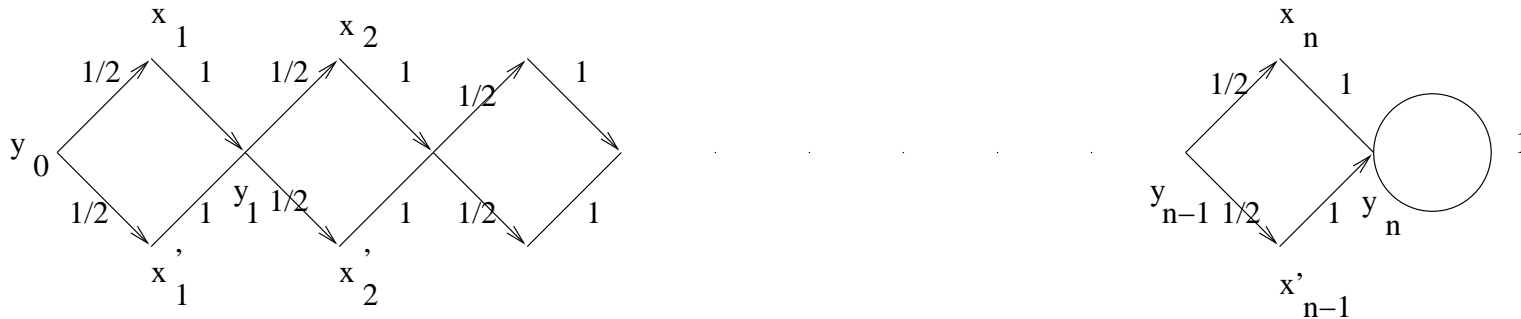
**BPP** : Complexity class of problems decidable by a Monte-Carlo randomized algorithm (with two-sided error).

**B**ounded-error, **P**robabilistic, **P**olynomial time : class of languages  $L$  s.t.

$$x \in L : Prob[\text{acceptance of } x] \geq 3/4$$

$$x \notin L : Prob[\text{acceptance of } x] \leq 1/4$$

$\#SAT$  can be reduced to counting the number of paths of length  $2n$ , whose infinite extensions satisfy  $\psi$ .



Propositional clauses :  $c_1, \dots, c_m$

Labelling of states :

$$L(x_i) = \{c_j \mid x_i \text{ appears in } c_j\} \quad (i = 1, \dots, n)$$

$$L(x'_i) = \{c_j \mid \neg x_i \text{ appears in } c_j\} \quad (i = 1, \dots, n)$$

LTL formula  $\psi : \bigwedge_{i=1}^n Fc_j$

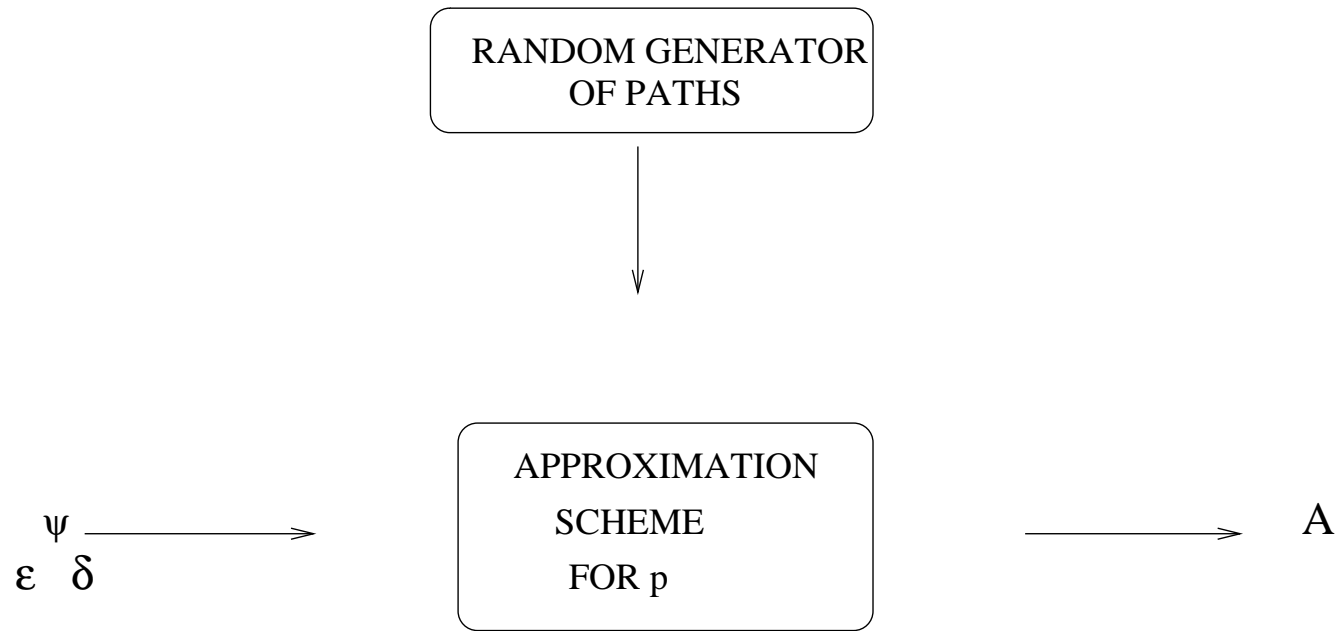
## Sketch of the proof

- Counting this number of paths gives  $Prob_{\Omega}(\psi)$
- If there was a **FPRAS** for computing  $Prob_{\Omega}(\psi)$ , then we could randomly approximate  $\#SAT$
- A **FPRAS** allows to distinguish, in polynomial time, for input  $x$ , between the case  $\#(x) = 0$  and the case  $\#(x) > 0$
- Then we would have a polynomial time randomised algorithm to decide  $SAT$  and  $BPP = NP$

## Moreover

- There is no deterministic polynomial time approximation algorithm neither for  $\#SAT$  nor for computing  $Prob_{\Omega}(\psi)$   
(Jerrum and Sinclair :  $\#P$ -complete problems either admit a **FPRAS** or are not approximable at all)

We want to approximate a probability  $p$ .



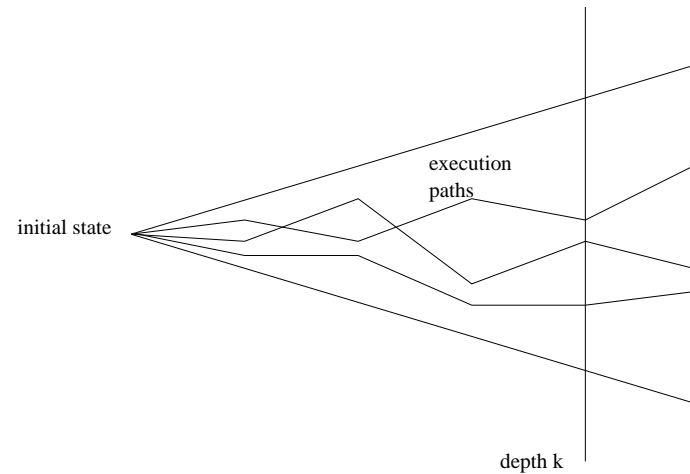
$$Pr[(p - \varepsilon) \leq A \leq (p + \varepsilon)] \geq 1 - \delta$$

$\varepsilon$  : error parameter (additive approximation)

$\delta$  : confidence parameter (randomised algorithm)

We consider  $Prob_k(\phi)$  with :

- the probability space is the space over paths of length  $\leq k$



- $\psi$  express a **monotone** property

$$\lim_{k \rightarrow \infty} Prob_k(\phi) = Prob_{\Omega}(\phi)$$

**Generic approximation algorithm  $\mathcal{GAA}$** 

**input** :  $\phi, diagram, \varepsilon, \delta$

Let  $A := 0$

Let  $N := \log(\frac{2}{\delta})/2\varepsilon^2$

For  $i$  from 1 to  $N$  do

1. Generate a random path  $\sigma$  of depth  $k$
2. If  $\phi$  is true on  $\sigma$  then  $A := A + 1$

Return  $(A/N)$

Algorithm based on Monte-Carlo estimation and Chernoff-Hoeffding bound

Diagram : succinct representation of the system  
(for example in Reactive Modules)



**Method** : Estimation (Monte-Carlo) + Chernoff-Hoeffding bound

$X$  Bernoulli (0,1) random variable with success probability  $p$

- Do  $N$  independent Bernoulli trials  $X_1, X_2, \dots, X_N$
- Estimate  $p$  by  $\mu = \sum_{i=1}^N X_i / N$  with error  $\varepsilon$
- Sample size  $N$  is such that the error probability  $< \delta$

Chernoff-Hoeffding bound :

$$Pr[\mu < p - \varepsilon] + Pr[\mu > p + \varepsilon] < 2e^{-2N\varepsilon^2}$$

If  $N \geq \ln(\frac{2}{\delta}) / 2\varepsilon^2$ , then

$$Pr[p - \varepsilon \leq \mu \leq p + \varepsilon] \geq 1 - \delta$$

## Theorem :

$\mathcal{GAA}$  is a FPRAS for  $Prob_k(\psi)$

**Methodology :** To approximate  $Prob_\Omega[\psi]$

- Choose  $k \approx \log|M| \cdot \ln(1/\varepsilon)$
- Iterate approximation of  $Prob_k[\psi]$

## Remark :

- Length of needed paths can be the **diameter** of the system
- **Convergence time** may be long, but space is saved...

## Improvement :

Optimal Approximation Algorithm (Dagum, Karp, Luby and Madras) with multiplicative error.

**Improvement** : Randomised approximation scheme with multiplicative error

**Idea** : Use the **optimal approximation algorithm** ( $\mathcal{OAA}$ ) [DKLR00]

- The first step outputs an  $(\varepsilon, \delta)$  -approximation  $\hat{p}$  of  $p$  after expected number of experiments proportional to  $\Gamma/p$  where  $\Gamma = 4(e - 2) \cdot \ln(\frac{2}{\delta})/\varepsilon^2$
- The second step uses the value of  $\hat{p}$  to produce an estimate  $\hat{\rho}$  de  $\rho = \max(\sigma^2, \varepsilon p)$  ( $\sigma^2$  is the variance)
- The third step uses the values of  $\hat{p}$  and  $\hat{\rho}$  to set the number of experiments and runs the experiments to produce an  $(\varepsilon, \delta)$ -approximation of  $p$

**Remark** : It's not a **FPRAS**

## Continuous Time Markov Chains

$$\mathcal{M} = (S, R)$$

$S$  is the set of states

$R : S^2 \rightarrow \mathbb{R}_+$  Rate matrix

$s \in S, \lambda(s) = \sum_{s' \in S} R(s, s')$  Total rate of transition from  $s$

Delay of transition from  $s$  to  $s'$  governed by an exponential distribution with rate  $R(s, s')$ .

Probability to move from  $s$  to  $s'$  within  $t$  time units :

$$P(s, s', t) = \frac{R(s, s')}{\lambda(s)} (1 - e^{-\lambda(s)t})$$

## Random generator of paths

Execution path :  $s_0(t_0) \rightarrow s_1(t_1) \rightarrow \dots s_i(t_i) \dots$

$t := 0$

Initialize at state  $s$

Repeat

$i := s$

Choose state  $j$  with proba  $P(i, j) = R(i, j) / \lambda(i)$

$s := j$

$t := t - \ln(\text{random}_{[0,1]}) / R(i, j)$

Until  $t \geq T$

Simulation by inversion of uniform distribution over  $[0, 1]$

## APMC : Approximate Probabilistic Model Checker

- Freely available GPL software
- Developed at LRDE/EPITA, Paris VII and Paris XI (T. Hérault)
- Use **randomised approximation algorithm**
- **Distributed** computation
- Integrated in the probabilistic model checker **PRISM**
- Case studies : CSMA/CD, 2PCP, Sensor Networks...

## The dining philosophers problem

$$Prob[\bigvee_{i=1}^n hungry(i) \implies F(\bigvee_{i=1}^n eat(i))] \geq 1 - \varepsilon$$

# phil.	depth	time	PRISM (time)	PRISM (states)
5	23	24.67	0.615	64858
10	33	70.32	13.059	$4.21 \times 10^9$
15	42	146.22	68.926	$2.73 \times 10^{14}$
20	51	261.43	167.201	$1.77 \times 10^{19}$
25	58	412.06	3237,143	$1.14 \times 10^{24}$
30	66	614.49	out of mem.	-
50	95	2020.79	out of mem.	-
100	148	11475.28	out of mem	-

- Memory used : 2 MB
- $k$  determined experimentally

## The dining philosophers problem strike back

Cluster of 20 Athlon XP1800+ sous Linux

# phil.	depth	APMC (time : sec.)	(memory : kbytes)
15	38	11	324
25	55	25	340
50	130	104	388
100	145	418	484
200	230	1399	676
300	295	4071	1012



## Conclusion

- Efficiency of **randomised approximation schemes** (exponential reduction of **space complexity**)
- Quantitative verification of monotone (**reachability**) and anti-monotone (**safety**) properties
- Extension to an **approximation** with **multiplicative error** (*optimal approximation algorithm*)
- **Continuous time Markov chains**  
**CSL** (*Continuous Stochastic Logic*)

## Ongoing work

- Continuous time Markov chains : APMC 3.0
- New case studies :
  - CSMA/CA with cheater
  - WLAN sensor networks
  - Biological processes
- Practical verification of C programs
- Black Box verification (via learning)

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